

PROGRAM APPROVAL APPLICATION
NEW or SUBSTANTIAL CHANGE or LOCALLY APPROVED
(This application may not exceed 3 pages)

Spring or Fall 2018

Animation

College Los Angeles City College

LACCD

Contact Information

Alex Davis

Dean, Academic Affairs
Office of Economic Development and Workforce
Education

Voting Member

Title:

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Goal(s) of Program (Check all that apply):

Career Technical Education (CTE)

Transfer

Other

Type of Program (Check all that apply):

Certificate of Achievement 12-17 (or 17-27 quarter) units

Certificate of Achievement 18+ semester (or 27+ quarter) units

Associate of Science Degree

Associate of Arts Degree

Reason for Approval Request (Check One):

New Program

Substantial Change

Locally Approved

Program Information

1030.00 Recommended [Taxonomy of Program \(TOP\) Code](#)

_____ Units for Major-Degree

_____ Total Units for Degree

24 Required Units-Certificate

Written Form

1. Insert the description of the program as it will appear in the catalog. (See PCAH pp. 142 and 170)

The Animation Certificate of Achievement is a comprehensive study of 2D and 3D animation techniques. Upon completion of the program, students will be able to develop original and effective animation projects using industry-standard tools and methodologies

2. Provide a brief rationale for the program.

It makes utmost sense for our college, given our location in the middle of Hollywood, and our demographics (we attract professionals who want to brush up their skill sets, and students from surrounding HighSchools) to offer this certificate . We this application for a Certificate of Achievement in Animation we are paying heed to our students' requests for animation courses and a certificate. We are also collaborating with Cinema, to create courses and a certificate that will benefit all of our students. Our art program prides itself on providing our students with a strong foundation in traditional art making-- skills that we will drawing on in illustration based animation.

3. Summarize the Labor Market Information (LMI) and employment outlook (including citation for the source of the data) for students exiting the program. (See PCAH pp. 85-88, 136, 147, 148, 165, 168, and 176)

Quoting from the Bureau of Labor Statistics (United States Department of Labor) below it is clear that the job prospects for someone with a background in animation is extremely positive, especially in California: see wages and job skill applicability

States with the highest employment level in this occupation:

State	Employment (1)	Employment per thousand jobs	Location quotient (9)	Hourly mean wage	Annual mean wage (2)
California	10,910	0.68	3.22	\$39.75	\$82,680
New York	1,960	0.22	1.02	\$35.25	\$73,310
Washington	1,800	0.59	2.76	\$36.60	\$76,130
Texas	1,720	0.15	0.69	\$34.13	\$70,990
Georgia	1,430	0.34	1.60	\$26.57	\$55,260

Employment (1)	Employment RSE (3)	Mean hourly wage	Mean annual wage (2)	Wage RSE (3)
29,810	4.0 %	\$34.71	\$72,200	1.2 %

Percentile wage estimates for this occupation:

Percentile	10%	25%	50% (Median)	75%	90%
Hourly Wage	\$18.52	\$23.71	\$31.40	\$43.49	\$55.75
Annual Wage (2)	\$38,520	\$49,320	\$65,300	\$90,450	\$115,960

Industries with the highest levels of employment in this occupation:

Industry	Employment (1)	Percent of industry employment	Hourly mean wage	Annual mean wage (2)
Motion Picture and Video Industries	8,530	2.02	\$36.36	\$75,630
Computer Systems Design and Related Services	4,360	0.22	\$35.48	\$73,800
Software Publishers	3,250	0.95	\$37.44	\$77,870
Advertising, Public Relations, and Related Services	2,790	0.57	\$33.37	\$69,400
Other Information Services	1,650	0.64	\$38.93	\$80,980

Industries with the highest concentration of employment in this occupation:

Industry	Employment (1)	Percent of industry employment	Hourly mean wage	Annual mean wage (2)
Motion Picture and Video Industries	8,530	2.02	\$36.36	\$75,630
Independent Artists, Writers, and Performers	870	1.62	\$36.03	\$74,940
Software Publishers	3,250	0.95	\$37.44	\$77,870
Specialized Design Services	990	0.72	\$27.68	\$57,570
Other Information Services	1,650	0.64	\$38.93	\$80,980

Top paying industries for this occupation:

Industry	Employment (1)	Percent of industry employment	Hourly mean wage	Annual mean wage (2)
Travel Arrangement and Reservation Services	30	0.02	\$40.81	\$84,880
Other Information Services	1,650	0.64	\$38.93	\$80,980
Software Publishers	3,250	0.95	\$37.44	\$77,870
Industrial Machinery Manufacturing	(8)	(8)	\$36.49	\$75,900
Motion Picture and Video Industries	8,530	2.02	\$36.36	\$75,630

4. List similar programs at other colleges in the Los Angeles and Orange County Region which may be adversely impacted. (There is space for 10 listings, if you need more, please contact laocrc@rscdd.edu)

Linda Kallan	Chair of Art, Animation and Art History at East LA College	in support
Robert Slack	Dean of Performing and Visual Art	in support
Curtis Stage	Vice Chair overseeing Multimedia, Mission College	in support
Genia Sumnik-Levins	Chair of Visual Art, Valley College	in Support
Peter Green	Chair of Visual Art, Glendale College	not in support
Joseph Futtentr	, Chair Of Visual Art, Pasadena City College	in support

5. List all courses required for program completion, including core requirements, restricted electives and prerequisites. (There is space for 20 listings, if you need more, please contact laocrc@rscdd.edu). (See PCAH pp. 143 and 171)

Courses	Course Number	Course Title	
ART	250	Introduction to Digital Art	3
Art	201	Drawing I	3
Art	501	Beginning 2D Design	3
Art	648	Animation – Digital Imagining and Animation II (in process)	3
Art	649	Storyboarding	3
Art	620	Illustration	3
Art	204	Figure Drawing	3
Art	634 and 635	Computer Graphics: 3D Technologies and Computer Graphics: 3D Technologies II (in process)	3
Choose 2 from the below:			
Art	300	Introducton to Painting	
Art	304	Acrylic Painting I	
Art	307	Oil Painting	
Art	621	Illustration II (in process)	
Art	209	Perspective Drawing	
Art	Tv-21	Film and TV Dramatic Writing	
Cinema	2	Beginning Motion Picture Workshop	6
Cinema			
			Total: 24

6. Include any other information you would like to share.

We are in the process of creating Illustration II and Computer Graphics: 3D Technologies II, and Animation II . These 3 classes when in ECD will raise the combined credits count to 33 credits